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Experiences and directions for Abduction and Induction using Constraint Handling Rules

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Motivation and overview

- Results on abduction by means of constraint logic programming (CLP)
 - Indicates inherent relationship between the two
 - Efficient and elegant implementation
- Speculations and experiments with induction
 - Current results: high flexibility (efficiency and scalability problematic)
 - Discuss:
 - Also here "inherent relation"?
 - Inspiration for new CLP-like technology for abduction-induction integration?

Playing with abduction in Prolog & CHR

A Prolog program:

```
p(X) :- q(X), a(X).  
q(1).
```



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and CHR

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:- use_module(library(chr)).  
handler blabla.  
constraints a/1.
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~~no~~

```
x = 1  
a(1) ?
```



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A Prolog program:

```
p(X) :- q(X), a(X).
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q(1).
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```
a(1) ==> a(2).
```

```
a(2), a(3) ==> fail.
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```

A query:

```
?- p(X).
```

~~no~~

```
X = 1
```

```
a(1), a(2) ?
```

```
?- a(7), p(X).
```

```
X = 1
```

```
a(7), a(1), a(2) ?
```

```
?- p(X), a(3).
```

```
no
```



Constraint Handling Rules

- Declarative extension to Prolog for writing constraint solvers [Frühwirth, 1993, 1995]
- A white-box approach to CLP
- Available in SICStus Prolog from 1998; now several impl., also in Haskell and Java
- Has gained popularity as general prog. lang.
 - E.g. language processing (CHR Grammars [2002, 2005])
 - Abductive reasoning
 - and a lot of other things, bioinfo., ray-tracing, ...
search for CHR web pages

CHR, Introduction by example

```
:- use_module(library(chr)).  
handler leq.  
constraints leq/2.  
:- op(500, xfx, leq).  
X leq Y , Y leq Z ==> X leq Z.  
X leq Y , Y leq X <=> X=Y.  
X leq Y <=> X=Y | true.  
X leq Y \ X leq Y <=> true.  
  
p(X,Y):- q(X), r(Y,Z), X leq Z.
```

- **Execution model:** Constraint store, replace/add constraints
- **Declarative semantics:** as indicated by arrow symbols
- **Implementation:** Attributed var's; lot of ongoing work on optimization such as indexing, etc.

Abduction with CHR

- [Abdennadher, Ch., 2000] observed analogy
 - abducibles \sim constraints of CHR
 - integrity constraints \sim rules of CHR
- Applied in CHR Grammar system [Ch., 2002, 2005]
- Together with Prolog (and DCG) [Ch., Dahl, 2004-5]
 - HYPROLOG system [ICLP, 2005] available soon
(abduction, assumptions, and auxiliaries,)

A few more details ...

Abduction in CHR, contd. (available in HYPROLOG)

If you say "abducibles a/1." you get *explicit negation*

`a_(X), a(X) ==> fail.`

If, furthermore, you say "compaction a/1." you get

`a(X), a(Y) ==> true | (X=Y ; dif(X,Y)).`



Advantages:

- Easy to use, full flex. of CHR for the ICs,
- Much more efficient than other approaches to abductive logic programming (up to 2000x for *selected* example)
- Integrates with all of Prolog's and CHR's built-in stuff
(logical as well as dirty ;-)

Disadvantage:

- Negation essentially limited compared with other, metainterpreter-based approaches

Successful application:

- Elegant model for discourse representation and abduction-based discourse analysis for Natural Language
 - "Meaning-in-Context" [Ch., Dahl, CONTEXT'05]

***What you have seen until now is
documented, implemented, tested,
published etc.***

What remains ...

***exists as fragments, sketches, chunks of
inefficient code, speculations, and
discussions***



Towards an integration of abd/induction in Prolog+CHR

Part 1: Rules as dynamic entities, i.e., rules-as-constraints

Example of desirable behaviour:

`?- a, (a, b ==> c), b.`

`a, b, c, (a, b ==> c) ?`

Obs: Declarative semantics generalizes immediately

Prototype implementation

Version 0: Propositional case only

Generic abducible pred. "?"

i.e., write a as $?a$ and $a, b \implies c$ as $?a, ?b \implies ?c$

One metarule for each no. of head atoms:

constraints ?/1, (\implies)/2.

?A, ?B, (?A, ?B \implies WhatEver) \implies WhatEver.



Correct implementation with variables

Ground representation of dynamic rules

```
?a(*x), ?b(*x,*y) ==> write(*x), ?c(*x,*y).
```

handled by meta-rule of form

```
?A, ?B, (?A1, ?B1 ==> Body) ==>  
  true & instance((A1,B1,Body),(A,B,LiveBody)) % guard  
|  
LiveBody.
```

```
instance(...):- 10 lines of Prolog .
```



Careful impl. provides very dynamic system:

?- (H ==> B) ,

H = (?a(*x) , ?b(*y)) ,

?a(1) , ?b(2) ,

B = (?c(*x,*y) , More) ,

More = ?d(*y) .



Careful impl. provides very dynamic system:

Abstract and
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rest is delayed and
?c(1,2) is called.

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More = ?d(*y).

Compilation of rule
finishes;
?d(2) is called.



Abd/induction integration, part 2

We have:

- abduction
- dynamically created rules
- ... in a powerful programming environment

so we just need to program how and when rules are created.

A sketch of an example ...

Pseudocode for naive induction strategy

```
?Pred(Arg) ==>  
  if (Pred(Arg) is new) then  
    if (++Count(Pred) > n) then  
      for any Pred' with (Pred(X) in store  
                           implies Pred'(X) in store)  
      do  
        (?Pred(*x) ==> ?Pred'(*x))  
        unless created already.
```



Example, $n = 2$



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?- ?swim(sharky), ?swim(coddy), ?swim(flipper),



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Example, $n = 2$

```
?- ?swim(sharky), ?swim(coddy), ?swim(flipper),  
   ?fish(sharky), ?fish(coddy),  
  
   ?fish(soly).
```



Example, $n = 2$

`?- ?swim(sharky), ?swim(coddy), ?swim(flipper),
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Rule applies so
?swim(soly)
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`?fish(soly).`

Rule applies so
`?swim(soly)`
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- This example is implementable, no cheating
- CHR has a nice device `:- option(already_in_store)`
- Thus `?p(*x) ==> ?q(*x)` plus `?q(*x) ==> ?p(*x)`
is not a problem

Summing up

- Abduction (with no real negation) works in Prolog+CHR
 - elegant, flexible, efficient
- Simple induction can be added to form integration
 - flexible, inefficient, bad scalability
- Possible extensions
 - explicit negation and exceptions (??)
 - NB: everything *can* be programmed
 - Efficiency and scalability may be obtained by send-new-rules-to-file-and-recompile (??)
- I dare not say anything about weight and statistics

However ...

Ongoing work on abduction using CHR

- **Probabilistic semantics as way to weighted abd.**
 - Inspiration from [Frühwirth, Di Pierro, Wickely, 2002]: Probabilistic Constraint Handling Rules?
 - Add mechanisms to follow most promising alternative (good heuristics for NLP)
 - Learn probabilities by PRISM system (Sato & al.) ?
- **Alternative CHR execution strategy (for NLP)**
 - Splitting state whenever alternatives occur
 - Efficient copying (in C with relative addr. scheme)
 - All states in parallel
 - Assumptions: ICs should eliminate nonsense state; sets of abducibles of "manageable size"

Conclusion & discussion

What did we learn from this exercise?

Open questions



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Open questions

- Clarify rel'ship induction \leftrightarrow constraint LP??

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- Clarified rel'ship abduction \leftrightarrow constraint LP
- Induction as well as integration with abduction can be modelled with some-sort-of-logical-semantics

Open questions

- Clarify rel'ship induction \leftrightarrow constraint LP??
- Useful and efficiently implemented models?