

# Lecture 3: $\Theta$ , Big- $\Omega$ and the RAM Model

COMS10007 - Algorithms

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## O-notation: Upper Bound

- Runtime  $O(f(n))$  means on any input of length  $n$  the runtime is bounded by some function in  $O(f(n))$
- If runtime is  $O(n^2)$ , then the actual runtime could also be in  $O(\log n)$ ,  $O(n)$ ,  $O(n \log n)$ ,  $O(n\sqrt{n})$ , etc...

## This is a Strong Point:

- Worst case running time: A runtime of  $O(f(n))$  guarantees that algorithm won't be slower, but may be faster
- Example: FAST-PEAK-FINDING often faster than  $5 \log n$

## How to Avoid Ambiguities

- $\Theta$ -notation: Growth is precisely determined up to constants
- $\Omega$ -notation: Gives us a lower bound

## “Theta”-notation:

Growth is precisely determined up to constants

**Definition:**  $\Theta$ -notation (“Theta”)

Let  $g : \mathbb{N} \rightarrow \mathbb{N}$  be a function. Then  $\Theta(g(n))$  is the set of functions:

$$\Theta(g(n)) = \{f(n) : \text{There exist positive constants } c_1, c_2 \text{ and } n_0 \\ \text{s.t. } 0 \leq c_1g(n) \leq f(n) \leq c_2g(n) \text{ for all } n \geq n_0\}$$

$f \in \Theta(g)$ : *“ $f$  is asymptotically sandwiched between constant multiples of  $g$ ”*

## Lemma

*The following statements are equivalent:*

- 1  $f \in \Theta(g)$
- 2  $g \in \Theta(f)$

**Proof.** Suppose that  $f \in \Theta(g)$ . We need to prove that there are positive constants  $C_1, C_2, N_0$  such that

$$0 \leq C_1 f(n) \leq g(n) \leq C_2 f(n), \text{ for all } n \geq N_0. \quad (1)$$

Since  $f \in \Theta(g)$ , there are positive constants  $c_1, c_2, n_0$  s.t.

$$0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n), \text{ for all } n \geq n_0. \quad (2)$$

Setting  $C_1 = \frac{1}{c_2}$ ,  $C_2 = \frac{1}{c_1}$ , and  $N_0 = n_0$ , then (1) follows immediately from (2). Reverse direction is equivalent.  $\square$

## More on Theta

### Lemma (Relationship between $\Theta$ and Big- $O$ )

The following statements are equivalent:

- 1  $f \in \Theta(g)$
- 2  $f \in O(g)$  and  $g \in O(f)$

**Proof.**  $\rightarrow$  Exercise.

### Runtime of Algorithm in $\Theta(f(n))$ ?

- Only makes sense if alg. *always* requires  $\Theta(f(n))$  steps, i.e., both *best-case* and *worst-case* runtime are  $\Theta(f(n))$
- This is not the case in FAST-PEAK-FINDING
- However, ok to say that worst-case runtime of alg. is  $\Theta(f(n))$

## Big Omega-Notation:

**Definition:**  $\Omega$ -notation (“Big Omega”)

Let  $g : \mathbb{N} \rightarrow \mathbb{N}$  be a function. Then  $\Omega(g(n))$  is the set of functions:

$$\Omega(g(n)) = \{f(n) : \text{There exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0\}$$

$f \in \Omega(g)$ : “ $f$  grows asymptotically at least as fast as  $g$  up to constants”

## Lemma

*The following statements are equivalent:*

- 1  $f \in \Omega(g)$
- 2  $g \in O(f)$

**Proof.**  $\rightarrow$  Exercise.

**Examples:** Big Omega

- $10n^2 \in \Omega(n)$
- $6^{n \log n} \in \Omega(n^8)$
- Reverse examples for Big-O to obtain more examples

**Runtime of Algorithm in  $\Omega(f)$ ?**

Only makes sense if best-case runtime is in  $\Omega(f)$

# Using $O$ , $\Omega$ , $\Theta$ in Equations

## Notation

- $O$ ,  $\Omega$ ,  $\Theta$  are often used in equations
- $\in$  is then replaced by  $=$

## Examples

- $4n^3 = O(n^3)$
- $n + 10 = n + O(1)$
- $10n^2 + 1/n = 10n^2 + O(1)$

## Observe

- Sloppy but very convenient
- When using  $O$ ,  $\Theta$ ,  $\Omega$  in equations then details get lost
- This allows us to focus on the essential part of an equation
- Not reversible! E.g.,  $n + 10 = n + O(1)$  but  $n + O(1) \neq n + 10\dots$



# The RAM Model

## What is an Algorithm?

- Computational procedure to solve a computational problem
- Mathematical abstraction of a computer programme



Muhammad ibn  
Musa **al-Khwarizmi**  
~ 780 - ~ 850  
(≈ Algorithms)

## Discussion Points?

- Which individual steps can an algorithm do?  
Depends on computer, programming language, ...
- How long do these steps take?  
Depends on computer, compiler optimization, ...

## Real Computers are complicated

Memory hierarchy, floating point operations, garbage collector, how long does  $x^y$  take?, compiler optimizations, different programming languages, ...

## Models of Computation:

- Simple abstraction of a Computer
- Defines the “Rules of the Game”:
  - Which operations is an algorithm allowed to do?
  - What is the cost of each operation?
  - Cost of an algorithm =  $\sum$  cost of all its operations

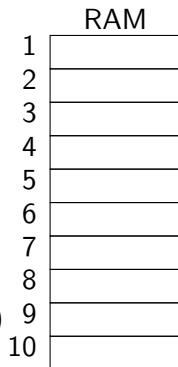
See also: **COMS11700 Theory of Computation**

## RAM Model: Random Access Machine Model

- Infinite Random Access Memory (an array), each cell has a unique address
- Each cell stores one *word*, e.g., an integer, a character, an address, etc.
- **Input:** Stored in RAM
- **Output:** To be written into RAM
- A finite (constant) number of registers (e.g., 4)

## In a single Time Step we can:

- Load a word from memory into a register
- Compute (+, -, \*, /), bit operations, comparisons, etc. on registers
- Move a word from register to memory



⋮ ⋮



## Algorithm in the RAM Model

Sequence of elementary operations (similar to assembler code)

**Example:** Compute the sum of two integers

- Assume that  $M[0]$  and  $M[1]$  contain the integers
- Write output to position  $M[2]$

## Cost of an Algorithm:

- **Runtime:** Total number of elementary operations
- **Space:** Total number of memory cells used (excluding the cells that contain the input)

## Assumption:

- Input for algorithm is stored on read-only cells
- This space is not accounted for

# Specifying an Algorithm

## How to specify an Algorithm

- We specify algorithms using pseudo code or English language
- **We however always bear in mind that every operation of our algorithm can be implemented in  $O(1)$  elementary operations in the RAM model**
- $O$ -notation gives us the necessary flexibility for a meaningful definition of runtime

**Exercise:** How to implement in RAM model?

```
Require: Array of  $n$  integers  $A$   
 $S \leftarrow 0$   
for  $i = 0, \dots, n - 1$  do  
     $S \leftarrow S + A[i]$   
return  $S$ 
```

- **Runtime on a specific input**

Given a specific input  $X$ , how many elementary operations does the algorithm perform?

- **Worst-case**

Consider the set of all inputs of length  $n$ . What is the maximum number of elementary operations the algorithm performs when run on all inputs of this set?

- **Best-case**

Consider the set of all inputs of length  $n$ . What is the minimum number of elementary operations the algorithm performs when run on all inputs of this set?

- **Average-case**

Consider a set of inputs (e.g. the set of all inputs of length  $n$ ). What is the average number of elementary operations the algorithm performs when run on all inputs of this set?

$$\text{Best-case} = O(\text{Average-case}) = O(\text{Worst-case})$$